

## Laborator 9

### Introducere in Clips

1. Scrieti un program care citeste un numar natural  $n$  si scrie toate numerel naturale dintre 0 si  $n$ .

```
(def facts fapte (contor 0))
```

```
(defrule citire
```

```
  (not (n ?))
```

```
=>
```

```
  (printout t "n = ")
```

```
  (assert (n (+ 1 (read))))))
```

```
)
```

```
(defrule scrie
```

```
  (n ?nr)
```

```
  (not (contor ?nr))
```

```
  ?f <- (contor ?cnt)
```

```
=>
```

```
  (retract ?f)
```

```
  (assert (contor (+ ?cnt 1))))
```

```
  (printout t ?cnt crlf))
```

```
)
```

2. Scrieti un program care citeste un numar natural  $n$  si afiseaza factorialul fiecarui numar natural  $\leq n$ . Dupa fiecare factorial afisat utilizatorul este intrebat daca executia continua.

```
(def facts fapte (raspuns da) (factorial 1) (cont) (contor 1))
```

```
(defrule citire
  (not (n ?))
=>
  (printout t "n = " )
  (assert (n (+ 1 (read))))
)
```

```
(defrule fact
  (n ?nr)
  ?f1 <- (raspuns da)
  ?f2 <- (contor ?cnt)
  ?f3 <- (factorial ?rez)
=>
  (retract ?f1)
  (retract ?f2)
  (retract ?f3)
  (assert (contor (+ ?cnt 1)))
  (assert (factorial (* ?cnt ?rez)))
  (printout t ?cnt "! = " (* ?cnt ?rez) crlf)
)
```

```
(defrule continuare
  (n ?nr)
  (not (contor ?nr))
  (not (raspuns ?))
=>
  (assert (cont1))
)
```

```
(defrule raspuns
  ?f <- (cont1)
=>
  (retract ?f)
  (printout t "Continuati (da/nu)? ")
  (assert (raspuns (read)))
)
```

3. Scrieti un program care sa rezolve problema de la sfarsitul primului tutorial (se vor folosi reguli de tipul ultimei reguli din tutorialul 2)

```
(defacts fapte (init))
```

```
(defrule starterTurning?
  ?f1 <- (init)
=>
  (retract ?f1)
  (printout t "Starter turning? (y/n): ")
  (assert (starterTurning (read)))
)
```

```
(defrule gotAnyPetrol?
  ?f2 <- (starterTurning y)
=>
  (retract ?f2)
  (printout t "Got any petrol? (y/n): ")
  (assert (gotAnyPetrol (read)))
)
```

```
(defrule callTheAA
  ?f3 <- (gotAnyPetrol y)
=>
  (printout t "Call the AA." crlf)
)
```

```
(defrule buySome
  ?f4 <- (gotAnyPetrol n)
=>
  (printout t "Buy some!" crlf)
)
```

```
(defrule lightsWorking?
  ?f5 <- (starterTurning n)
=>
  (retract ?f5)
  (printout t "Lights working? (y/n): ")
  (assert (lightsWorking (read)))
)
```

```
(defrule solenoidClick?
  ?f6 <- (lightsWorking y)
=>
  (retract ?f6)
  (printout t "Solenoid click? (y/n): ")
  (assert (solenoidClick (read)))
)
```

```
(defrule terminalsClean?
  ?f7 <- (solenoidClick y)
=>
```

```
(retract ?f7)
(printout t "Terminals clean? (y/n): ")
(assert (terminalsClean (read)))
)
```

```
(defrule replaceStarter
  ?f8 <- (terminalsClean y)
=>
  (retract ?f8)
  (printout t "Replace Starter" crlf)
)
```

```
(defrule cleanTerminals
  ?f9 <- (terminalsClean n)
=>
  (retract ?f9)
  (printout t "Clean Terminals" crlf)
)
```

```
(defrule solenoidFuseOK?
  ?f10 <- (solenoidClick n)
=>
  (retract ?f10)
  (printout t "Solenoid fuse OK? (y/n): ")
  (assert (solenoidFuseOK (read)))
)
```

```
(defrule replaceSolenoid
  ?f11 <- (solenoidFuseOK y)
=>
  (retract ?f11)
```

```
(printout t "Replace Solenoid" crlf)  
)
```

```
(defrule replaceFuse  
  ?f12 <- (solenoidFuseOK n)  
=>  
  (retract ?f12)  
  (printout t "Replace Fuse" crlf)  
)
```

```
(defrule chargeBattery  
  ?f13 <- (lightsWorking n)  
=>  
  (retract ?f13)  
  (printout t "Charge Battery" crlf)  
)
```